

QDGset : A Large Scale Grasping Dataset Generated with Quality-Diversity

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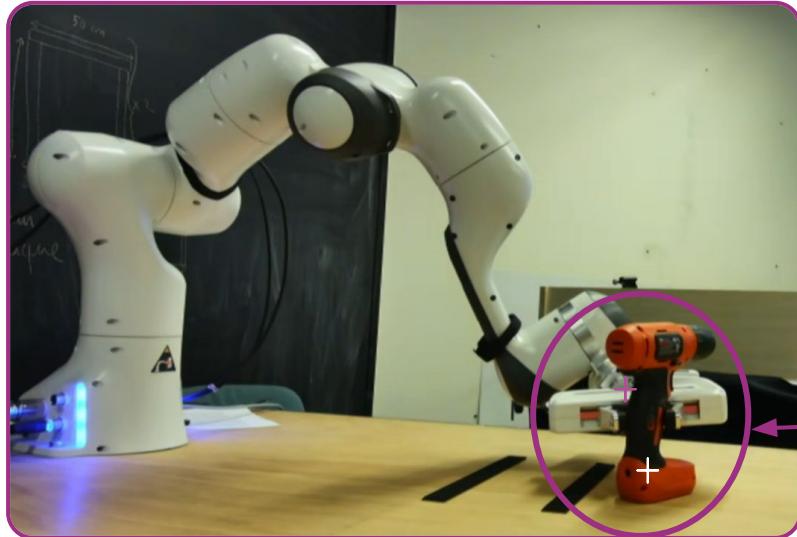
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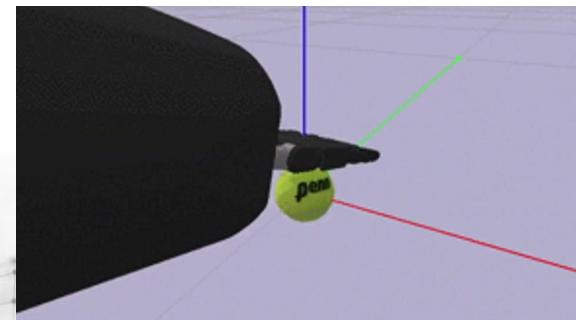


Challenge of learning to grasp in robotics



One 6 Degree of Freedom Grasp
(6DoF grasp)

- $g \in SE(3)$
- Sparse reward task
- No reward \rightarrow No learning



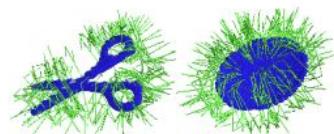
Data-driven methods require big datasets

Real world demonstrations
(limited ✗)



O. X.-E. Collaboration *et al.*, “Open X-Embodiment: Robotic Learning Datasets and RT-X Models” 2025

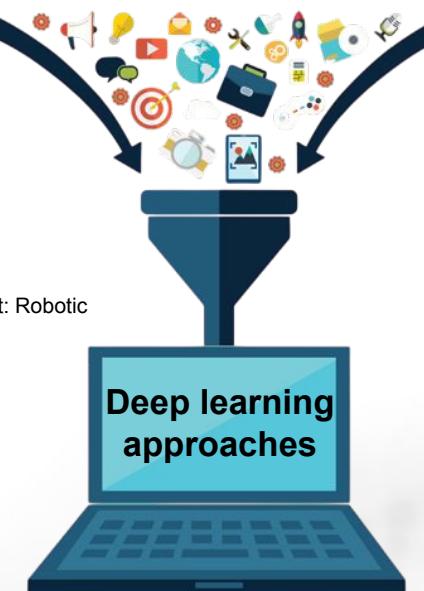
Automatic demonstration
(unlimited, but challenging ✓)



C. Eppner, A. Mousavian, and D. Fox,
“ACRONYM: A Large-Scale Grasp Dataset Based on Simulation,” 2020,



J. Huber *et al.*, “Speeding up
6-DoF Grasp Sampling with
Quality-Diversity,” 2024

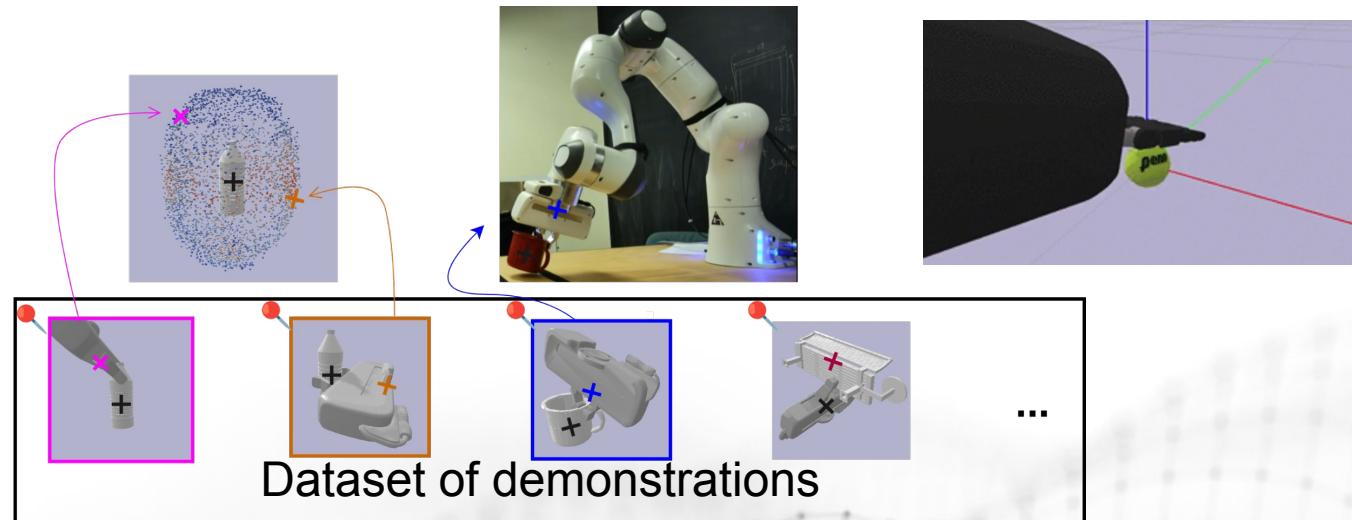


How to
automatically
generate a
grasp
demonstrations
dataset in a
sparse reward
environment ?



Problem framing

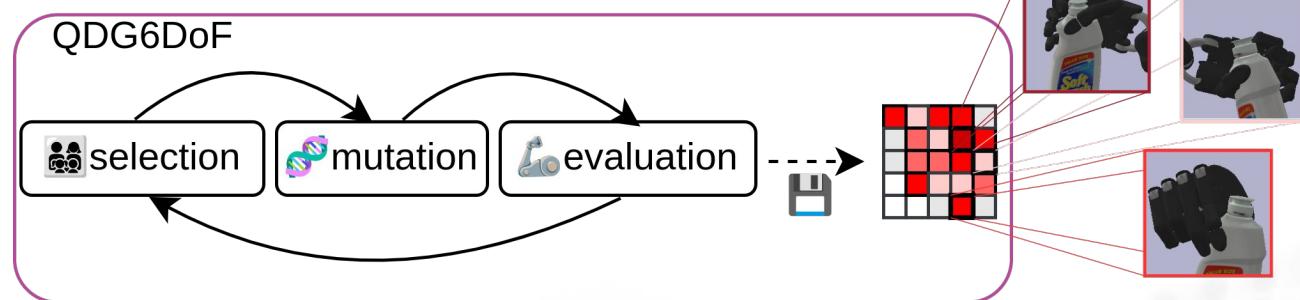
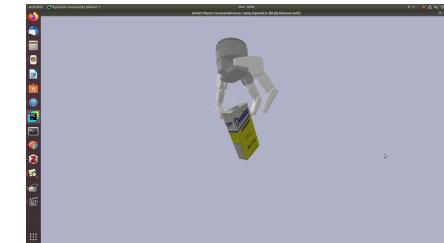
- Dataset of object-centric grasp demonstrations $g \in SE(3) \times \mathbb{R}^n$
- A demonstration = a 6-DoF end effector pose relative to the object frame
- From 1K to 5K grasps per objects
- Simulated demonstrations transferable in the real world [1]



[1]: Huber, J., Hélenon, F., Watrelot, H., Amar, F. B. & Doncieux, S. (2024). Domain randomization for sim2real transfer of automatically generated grasping datasets

Generating grasps with Quality-Diversity (QD)

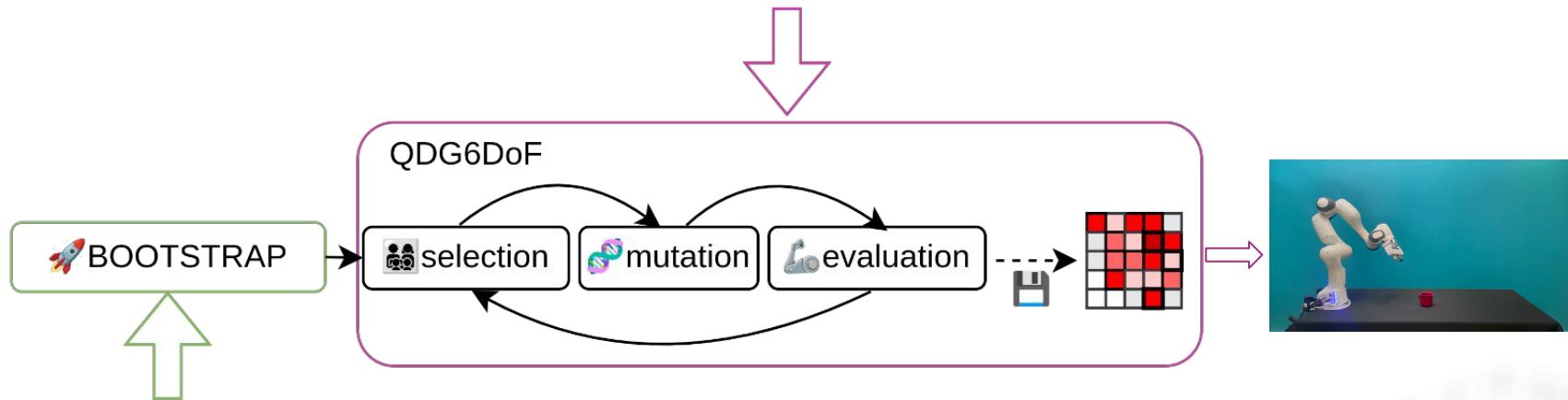
- Efficient exploration of sparse reward environments
- Evolutionary algorithms \Rightarrow selection-mutation loop
- **Input** = (gripper, object model)
- **Output** = set of diverse and high performing grasp archive



- **QD equations :** $\left\{ \begin{array}{l} \forall b \in \mathcal{B}_{reach}, \exists \theta \in A, d_{\mathcal{B}}(\phi_{\mathcal{B}}(\theta), b) < \epsilon \text{ diverse solutions} \\ \forall \theta' \in A, \theta' = \operatorname{argmax}_{\theta \in N(b_{\theta'})} f(\theta) \text{ best-performing solution} \end{array} \right.$

Scale up the production of synthetic grasping datasets

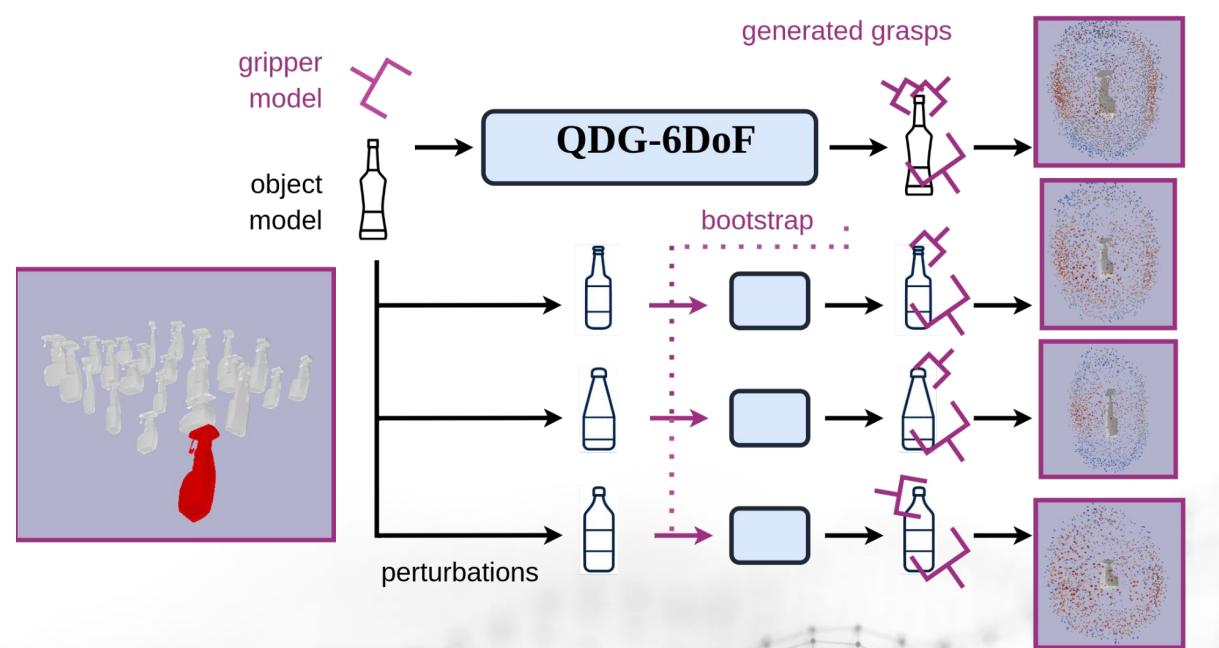
Huber, J., Hélénon, F., Kappel, M., Chelly, E., Khoramshahi, M., Ben Amar, F., & Doncieux, S. *Speeding up 6-DoF Grasp Sampling with Quality-Diversity.* (IROS'24)



Huber, J., Hélénon, F., Kappel, M., Páez-Ubieta, I. de L., Puente, S. T., Gil, P., Ben Amar, F., & Doncieux, S. *QDGset: A Large Scale Grasping Dataset Generated with Quality-Diversity.* Sorbonne Université / University of Alicante.

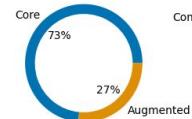
Bootstrap speeds up and scales up demonstrations 🚀

- Run QD optimisation module on a given object \Rightarrow generate A_s^b
- Use A_s^b to bootstrap the optimisation on similar objects



Object data augmentation

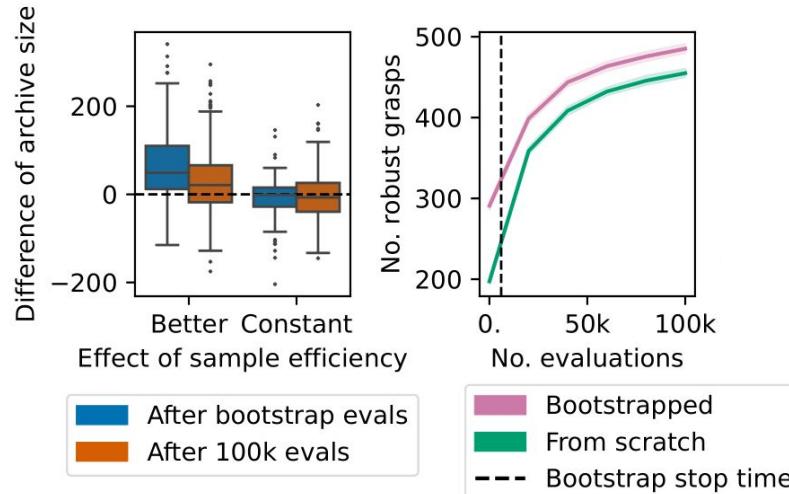
- Core initial object datasets P , $n = \text{29 651 objects}$
 $P = (\mathcal{P}_i)_{1 \leq i \leq n}$ where $\mathcal{P}_i = \{p_j \in \mathbb{R}^3 \mid p_j = (x_j, y_j, z_j), j = 1, 2, \dots, m_i\}$
- Data augmentation = point cloud deformation φ_{D_a}
 $\mathcal{P}_i^a = \{\varphi_{D_a}(p_j) = D_a \cdot p_j \mid p_j \in \mathcal{P}_i\}$ where $D_a = \text{DIAG}(\alpha_1, \alpha_2, \alpha_3)$
- **Final dataset \Rightarrow size 40 353 objects**
 $P' = (\mathcal{P}_i^a)_{1 \leq i \leq n, 1 \leq a \leq a_{\max}}$
- QDGset is **4 times** bigger than ACRONYM [2]
↓
62M grasps
- **17.7M grasps**
↓

[2] : Eppner, C., Mousavian, A. & Fox, D. (2021). Acronym: A largescale grasp dataset based on simulation. In 2021 IEEE International Conference on Robotics and Automation (ICRA) (pp. 6222–6227)

Results of bootstrap on augmented data

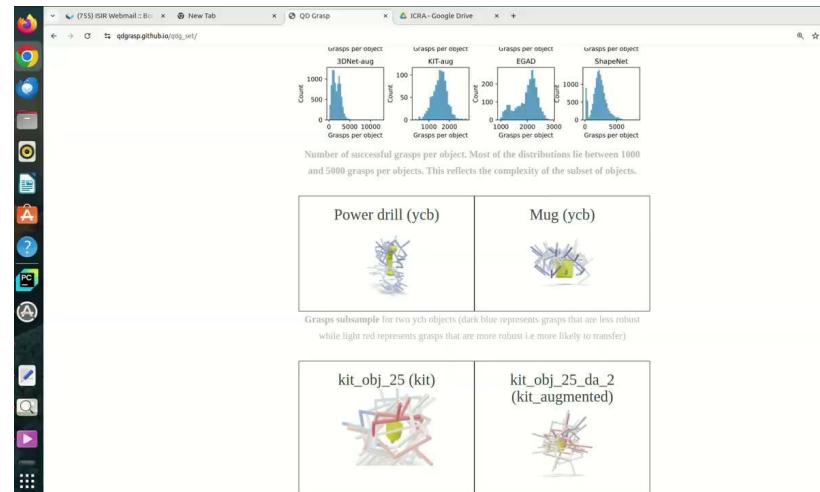
- Bootstrap reduces the required number of evaluations by up to **20%**
- Better performances when stopping the optimization right after the bootstrap



- Bootstrapping does maintain the quality of the grasps

Conclusions on QDGset

- Framework for scaling up object-centric poses
- 62M grasps on about 40K objects
- Allow anyone to easily produce data they need



https://qdgrasp.github.io/qdg_set/